HI & WELCOME!

PRINT & PAPER: best on white paper, size A4 or US Letter, portrait format, color
when printing only black: the pieces have to be colored. (color them or take your own pieces).
there are also red cards which will (have to) differ from the black ones appearing in some grey
and the colored corner spaces on the board say 'red' 'blue' 'yellow' and 'green'

TIP: print or stick all the neccessary parts on thicker paper or cardboard!

CHECKLIST 'CINQUO': (contents for 4 players) - 7 pages
- checklist, contents, object of the game, preparing the game
- game rules (1)
- game rules (2)
- game board
- cards (1-3)
- cards (3-6)
- cards, lists & pieces

- Cut out the **game board, cards & lists.**
- Use your own **pieces** (must be one different color for each player) or cut (they have to be colored!)
- You also need a **pen** to write down the points.

CINQUO contents, object of the game, preparing the game

Contents:
- 1 game board
- 36 cards: each 2 x WHITE (1-6 points), 2 x RED (1-6 points), 2 x BLACK (1-6 points)
- 4 pieces in 4 different colors
- CINQUO lists (red, blue, yellow, green, center) or write it yourself

Object of the game is to win the tricks played with the cards, in order to move the piece on the board.
There you have to reach 5 different fields: Blue, Yellow, Red, Green and Center.
Your own color has to be the last one reached. First one who makes it, wins!

Preparing the game:
- Each player gets a piece and places it on the cornerfield of his color.
- Everyone gets (or writes) a list and a pen and marks his own color. This is the last field to reach!
- Choose a start-player (e.g.: the one drawing the highest card)
- The player to the startplayer's right shuffles all cards & deals: 3 cards for everyone.
  Hold cards so other players cannot see them.
  Place the rest of the cards face down as a pile on the table.

CINQUO game rules (1)

1) BIDDING: The startplayer starts to bid. Continue bidding clockwise. You can say "PASS" or "SOLO":
   "SOLO": the first one who sais Solo has to play a Solo (no more bidding).
   "PASS": if all players say pass, then everyone is playing ONE card.

2) WIN A TRICK:
WINNING CARDS ARE:

> SAME POINTS - DIFFERENT COLOR and
> MORE POINTS - SAME COLOR !!!

3) "PASS":

Everyone plays ONE card.
Startplayer begins - continue clockwise until everyone has played a card.

WIN THE TRICK: You can play any card you want.
2 Players: winning card on the played card.
3, 4 players: if one has played a winning card, the next can 'top' it with a winning card.
            If no winning cards were played - you still have to 'top' the **first** played card to win.

The player who played the last winning card, moves his piece:
**move as many spaces as the winning card had points!**

MOVING: CHOOSE DIRECTION- GO LEFT OR RIGHT AT 'CROSSINGS' AND 'BORDERS'
- You may jump over other pieces (that space counts too).
- If you land on an opponent's piece - shift it to any free space.
- Before moving choose ONE direction (vertical or horizontal).
- On CROSSINGS (orange fields & center) and BORDERS (black fields along the edge)
  you may CHANGE direction!

move RIGHT: if your winning card was **2,4 or 6**
move LEFT: if your winning card was **1,3 or 5**
Left and right has to be seen from the direction your piece is coming from! Examples:

Crossing on the border:
(in this case 'Right' goes
strait ahead)
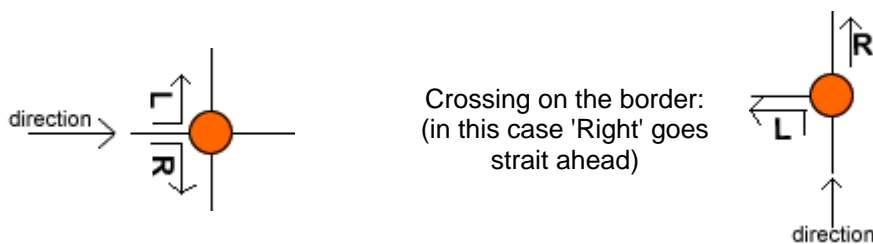
Always move the points of your winning card. (go on counting after crossings/borders).
BORDERS (black): direction is only changed if you come from 'inner' fields.
MORE CROSSINGS IN ONE MOVE: always change the direction as your winning card sais.
YOU DON'T HAVE TO CHANGE DIRECTION if you don't want to (move straight on).
(only if you come from inner fields to the border you have to move left or right).
4 CORNER (color) FIELDS: are usual fields, so you can move on/over them.

CINQUO GAME RULES (2)

**REACH COLOR OR CENTER FIELD: if your move ends on a color or the center field -
cross it out on your list.** (but reach your marked 'start' field at the end!)

MOVE IS FINISHED:
Put away the played cards. Everyone takes a card from the pile. So everyone always has 3 cards.

NEXT TURN: the player who won the trick & moved is now startplayer. Everyone bids.................

4) "SOLO"

The first one who sais 'Solo' has to play it. That means: all 3 cards are played and you have to
win all tricks to win the Solo!
The Soloplayer plays a card.
- if another player can top this card - the Solo is lost.
- if the soloplayer has won (noone could top his card) - he plays the next card ......
If the soloplayer has won all 3 tricks - the Solo is won.

- WON SOLO: Soloplayer moves the points of ALL HIS 3 CARDS!
- You have 3 seperate moves! That means e.g. in the second move you can move 'back' the
  same fields as before. If a move ends on a color (or center) field you need - cross it out.
- Choose ANY directions on crossings & borders!

- LOST SOLO: All other players move the points of the WINNING CARD!
- The one who first has topped the Soloplayer's card starts. (go on clockwise - except soloplayer)
- Choose ANY directions on crossings & borders!

MOVES FINISHED: put away all played cards. Take new cards from the pile, so everyone has 3 cards.

NEXT TURN: the player who won (soloplayer or who topped his card) is now startplayer. Everyone bids...
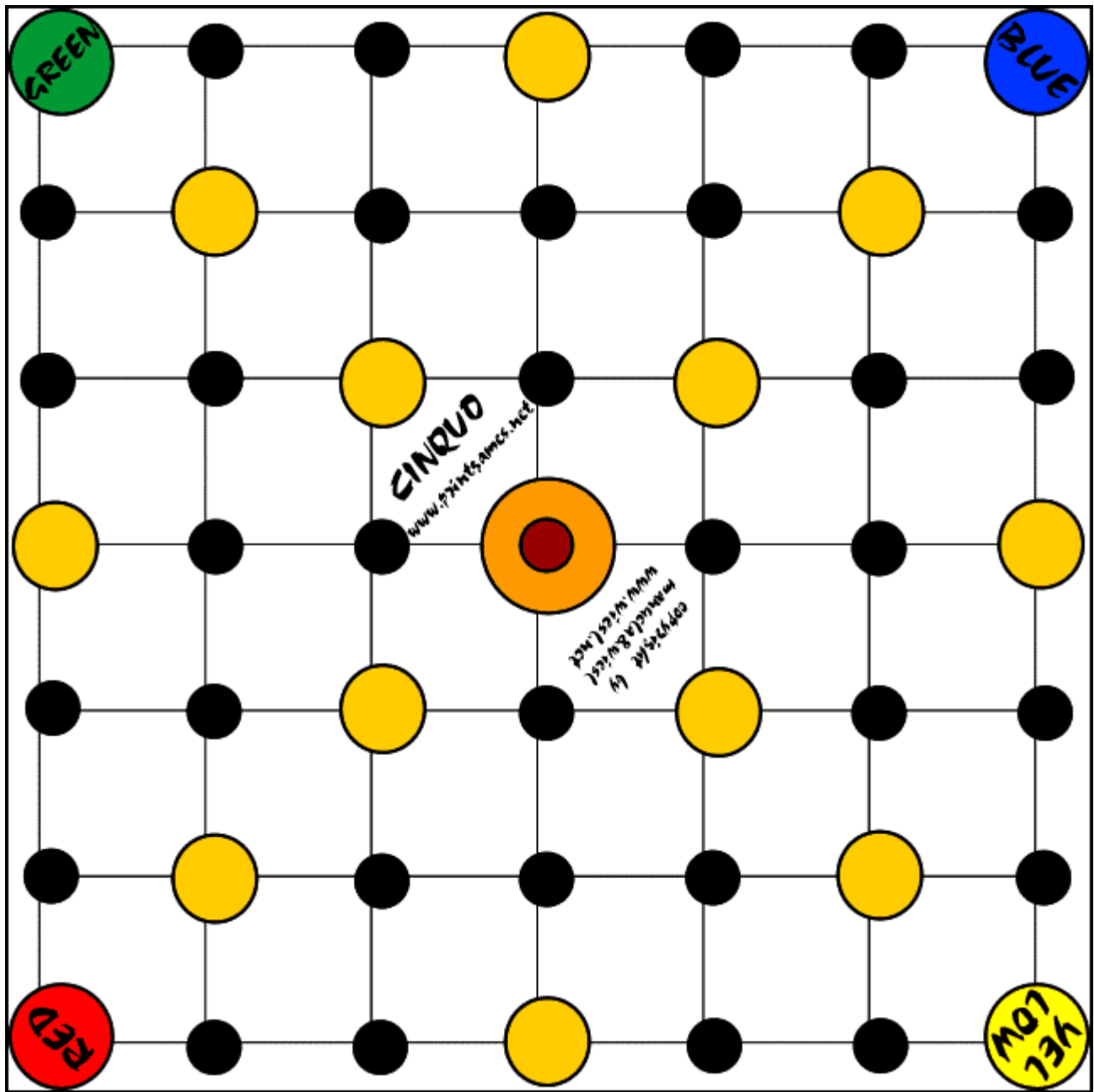
5) WINNER = who first reached all the fields on the list!
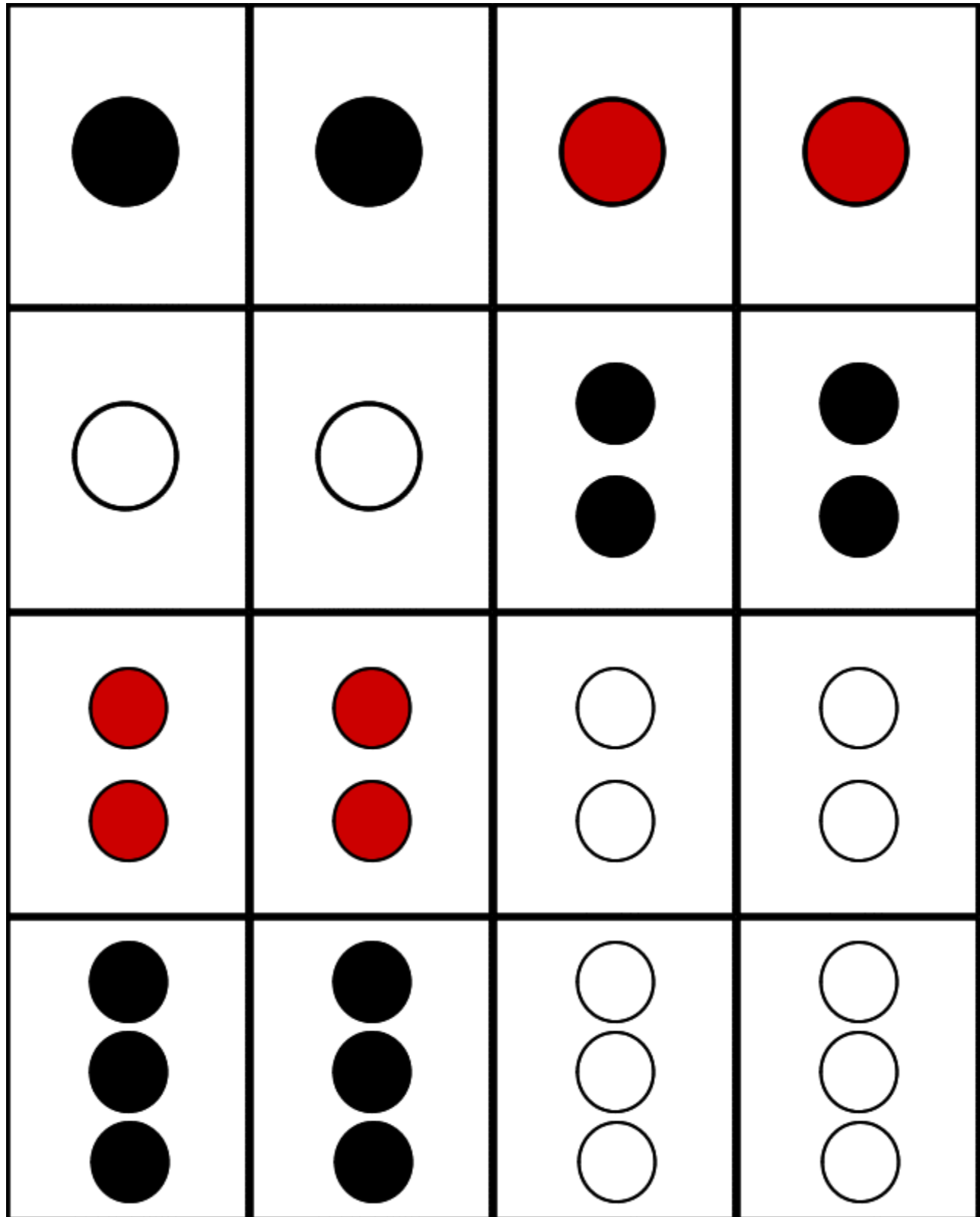   (Last one must be your marked start-field!)

Remarks:
- If the pile of cards is used up: play until all cards have been played and put aside.
  e.g.: if everyone has only 2 cards you can only say 'Pass'. (For Solo you need 3 cards)
  When all cards have been played and put away. Take all of them, shuffle and deal 3 cards for everyone.
- You can move on the color fields or center as often as you like - but have to reach it only once.
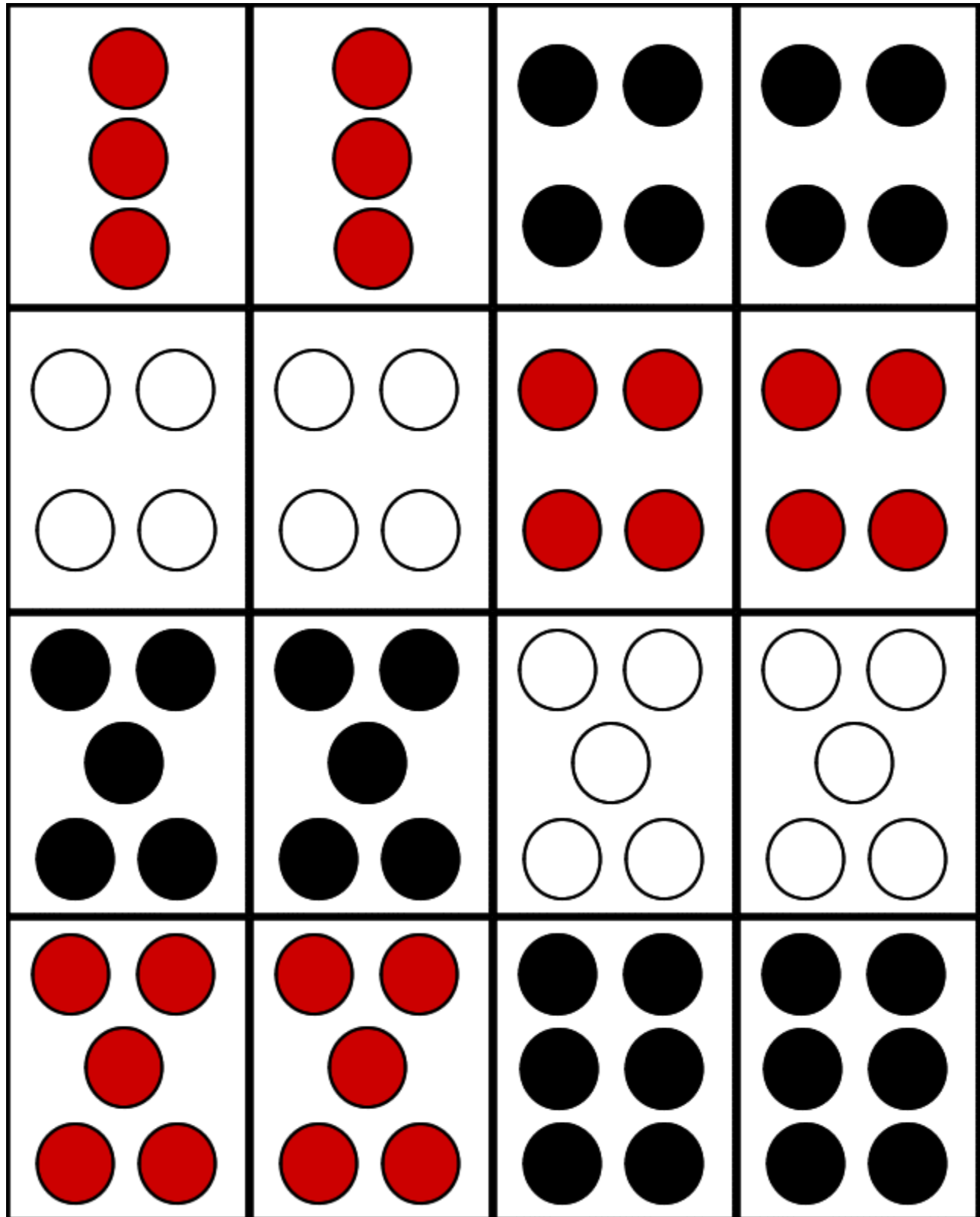- If you 'accidentally' shift an opponent's piece on a field he still needs - he can cross it out!
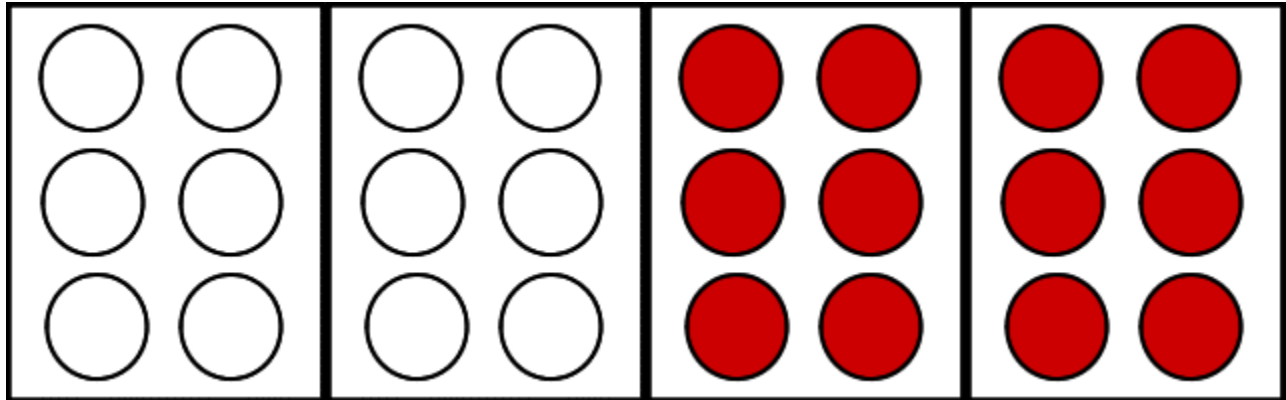
game board

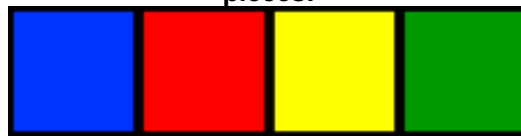**cards:**

cards

cards:

pieces:

lists:

Player:		
Red	Red	Red
Blue	Blue	Blue
Yellow	Yellow	Yellow
Green	Green	Green
Center	Center	Center

Player:		
Red	Red	Red
Blue	Blue	Blue
Yellow	Yellow	Yellow
Green	Green	Green
Center	Center	Center

Player:		
Red	Red	Red
Blue	Blue	Blue
Yellow	Yellow	Yellow
Green	Green	Green
Center	Center	Center

Player:		
Red	Red	Red
Blue	Blue	Blue
Yellow	Yellow	Yellow
Green	Green	Green
Center	Center	Center

FINISHED! Thank you for using our services. HAVE FUN!