$\mathcal{H I}$ \& $\mathcal{W} \mathcal{E} L C O \mathcal{M E}$ !

PRINT \& PAPER: best on white paper, size A4 or US Letter, portrait format, black
CHECKLIST 'THE BOARD': (5 pages)

- checklist, game rules (2 pages)
- game board (1 page)
- pieces (2 pages)
- Cut out the game board and pieces.
- You also need 3 dice and for writing scores: paper and pen.

TIP: print or stick all the necessary parts on thicker paper or cardboard!
$\mathcal{T H E} \mathcal{B O} \mathcal{A R D}$ Contents, preparing the game, object of the game

## Contents:

- 1 game board
- 16 numbered pieces (from 3 to 18)
- 3 dice, paper and pen


## Preparing the game:

- Place the numbered pieces on the board (same numbered field).
- One of the players receives paper and pen for writing rounds and scores.
- Choose a start-player (e.g.: the youngest, the one who rolls the highest number,...).
- The start-player receives the 3 dice.


## Object of the game:

Winner is who first collects a certain number of pieces!
3 players: 7 pieces
4 players: 6 pieces
5 players: 5 pieces
$\mathcal{T H} \mathcal{H} \mathcal{B} \mathcal{A R D}$ Course and rules of the game:

The start-player begins: 1) choose board or opponent - 2 ) roll dice - 3) collect piece (or not) - next player ... proceed clockwise.

## $\mathcal{B O} \mathcal{A R D}$ OR $O \mathscr{P} P O \mathcal{N} \mathcal{E N}$ :

BEFORE you roll dice: choose and declare whether you want to collect pieces from:

- the board or
- from a certain opponent
(At the beginning, there are more pieces on the board, so you will want to play against an opponent later, when s/he has already several pieces you could take away)


## $\mathcal{R O L \mathcal { L }} \mathcal{D I C E}:$

roll the 3 dice at one go. Then add up the numbers.
If you roll 3 of a kind, you may roll dice again!
(Finish playing your first throw, then choose board or opponent and roll dice again...)

COLLECT PIECES:

## BOARD:

- Take the piece with the added number you rolled from the board and place it on the table in front of you (visible for the other players).
- If the piece is no longer on the board or you already have the piece: you receive nothing and it's the next player's turn...


## OPPONENT:

- The added number you rolled is the same as the opponent's piece: you receive the piece!
- The added number you rolled is the same as your own piece:
the opponent receives your piece!
$\mathcal{E N D}$ O $\mathcal{F} \mathcal{T} \mathcal{H E} G \mathcal{A} \mathcal{M E}$ :
a turn is finished as soon as a player has a certain number of pieces! (see object of the game: 3 players: 7 pieces, 4 players: 6 pieces, 5 players: 5 pieces)

A turn takes between 2 and 20 minutes - depending on what/who players choose and luck!

## $\mathcal{M O}$ RE TURNS :

Next turn:
Place all pieces on the board.
Start-player is the winner of the previous turn.

## Scoring:

Points:
before you start playing, set the points you need for winning:
e.g.: 21 points

After a turn, write down how many pieces each player has collected.
The player who first has 21 wins!
Turns:
before you start playing, set the number of turns you want to play.
After a turn, write down how many pieces each player has collected.
The player with the most points wins!

## $\mathcal{V A R I A T I O} \mathcal{N} S$ :

- Object: more pieces.
- Board: The added number you rolled is the same as your own piece: you lose your piece!

Place it back on the board.

$$
\begin{array}{|cccc|}
\hline 3 & 4 & 5 & 6 \\
7 & 8 & 9 & 10 \\
11 & 12 & 13 & 14 \\
15 & 16 & 17 & 18 \\
\hline
\end{array}
$$

## pieces:



## spare pieces:



FINISHED! Thank you for using our services. HAVE FUN!

