

EQUIPMENT: This card. 2 players. 2 pennies. 2 nickels & 2 dimes.

SETUP: Take 1 of each coin. Choose 'heads' or 'tails.' Flip coins to correct side: secretly place in corresponding starting row. Heads moves first.

OBJECT: Capture all opponent's coins. Dimes capture nickels; nickels capture pennies: pennies capture dimes.

MOVING: Move to an adjacent empty space vertically, horizontally or diagonally.

CAPTURING: Move to an opponent-occupied adjacent space vertically or horizontally: remove captured coin.



capture abilities









