
move capture
EQUIPMENT: This card, 2 players, 2 pennies, 2 nickels \& 2 dimes.
SETUP: Take 1 of each coin. Choose 'heads' or 'tails.' Flip coins to correct side; secretly place in corresponding starting row. Heads moves first.
OBIECT: Capture all opponent's coins. Dimes capture nickels; nickels capture pennies; pennies capture dimes.

capture abilities
(D) $>\mathrm{N}$

MOVING: Move to an adjacent empty space vertically, horizontally or diagonally.
CAPTURING: Move to an opponent-occupied adjacent space vertically or horizontally; remove captured coin.

(P) $>$ (D)

